



Metropolitan Nashville and Davidson County, TN

Legislation Text

File #: RS2024-344, **Version:** 1

A resolution approving an application for a Project Safe Neighborhoods grant from the Tennessee Department of Finance and Administration to the Metropolitan Government, acting by and through the Metropolitan Nashville Police Department, to reduce gun related violence in Nashville by providing funding for overtime for the investigation of violent crimes involving guns.

WHEREAS, the Tennessee Department of Finance and Administration is accepting applications for a Project Safe Neighborhoods (PSN) grant with an award of \$159,172.00 with no cash match required; and,

WHEREAS, the Metropolitan Government of Nashville and Davidson County is eligible to participate in this grant program; and,

WHEREAS, it is to the benefit of the citizens of The Metropolitan Government of Nashville and Davidson County that this grant application be approved and submitted.

NOW, THEREFORE BE IT RESOLVED BY THE COUNCIL OF THE METROPOLITAN GOVERNMENT OF NASHVILLE AND DAVIDSON COUNTY:

Section 1. That the Metropolitan Government's application for a Project Safe Neighborhoods (PSN) grant with an award of \$159,172.00, a copy of which is attached hereto and incorporated herein, is hereby approved, and the Metropolitan Nashville Police Department is authorized to submit said application to the Tennessee Department of Finance and Administration.

Section 2. That this resolution shall take effect from and after its adoption, the welfare of The Metropolitan Government of Nashville and Davidson County requiring it.

Analysis

This resolution approves an application for a Project Safe Neighborhoods grant from the Tennessee Department of Finance and Administration to the Metropolitan Nashville Police Department. If awarded, the grant would be \$159,172 with no cash match required. The grant would be used to reduce gun related violence in Nashville by providing funding for overtime for the investigation of violent crimes involving guns.